Worksheet 2

King Arthur Working as members of a design team

Directions

- 1. To undertake this activity you are to work as a design team of five members. It will be helpful if the team has both male and female members.
- 2. Your team has won a contract to plan a theme park based on the legend of King Arthur.



Group Meeting

To begin you must hold a group meeting at which you must:

- 1. Decide on a name for the theme park.
- 2. Devise a list of all the exhibits, attractions and dramatic re-enactments that will be featured. Other details such as food outlets may be included.
- **3.** Determine which members of the team will undertake the individual tasks. For the largest task two members may work together.

Individual Tasks

- 1. Use the list of attractions that the group planned and create a map for visitors to follow so that they will see events in King Arthur's life in the correct sequence.
- 2. Design a logo to be used on all stationery and advertising material. This will reflect the theme of the park and may have art work and lettering as part of the design.
- 3. Design a uniform or costume to be worn by male attendants. This must reflect the King Arthur theme. Sketches must be shown in colour.
- 4. Design a uniform or costume that is to be worn by female attendants. Again this must fit with the over-all theme. Sketches must be in colour.
- 5. Prepare a detailed plan for a poster to advertise the theme park aimed at attracting visitors and give relevant information about the park.

